

Car Wars! 1.0

Car Wars is a simple arcade 2-player game of battles between different type of futuristic cars. First, you should select New Cars from the file menu. Then, choose a type of car for Player 1 and then Player 2(You can change these by clicking in their window or selecting the car number from the file menu). The three bars mean Speed,how fast you go(Really?),Armor, how much damage you can take,and Weapon, how fast your bullets go. Next you should select begin from the Play menu.

Use the keys W S A D Q for Player 1's controls, they do: Speed Up, Slow Down,Turn Left,Turn Right,and Fire, respectively. Player 2's controls are O L K ; I, they do the same as Player 1's.

Future versions(if there are going to be any), will include 1 Player mode, many more types of cars and car attributes(A must!!), and the laws of Physics(You will skid if you turn 90 degrees going 90 MPH!!!).

This game was written by Andrew Spence, a 14 year-old MacAholc who has a talent for Pascal(or just plain enough time for Pascal!). If you like it, please send 1 or 2 **BuckerZooners to me(I've always wanted to actually get a shareware fee!).**

**Andrew Spence
2010 S. La Rosa Dr.
Tempe, AZ 85282
U.S.A**